



IOT - FUNDAMENTALS AND APPLICATIONS

K.Thamizhmaran

Assistant Professor of ECE, Department of Electronics and Communication Engineering, Govt. College of Engineering, Bodinayakanur, Tamilnadu, India, Email: tamil10_happy@rediff.com

ABSTRACT

The huge network of devices connected to the Internet, including smart phones and tablets and almost anything with a sensor on it- cars, machines in production plants, jet engines, wearable devices, and more. These “things” collect and exchange data. IoT cuts diagonally different application domain verticals ranging from civilian to security sectors. These domains include agriculture, space, healthcare, manufacturing, construction, water, and mining, which are presently transitioning their bequest infrastructure to support IoT. The Internet of Things refers to the ever-growing network of physical objects that mark an IP address for internet connectivity, and the communication that occurs between these objects and other Internet-enabled devices and systems. Thermostats, cars, lights, refrigerators, and more appliances can all be linked to the IoT. Therefore, in this paper we learn the essentials of this promising technology.

Keywords: Thermostats, smart phones, tablets, healthcare, mining.

I. INTRODUCTION

Internet of Things represents a general concept for the capability of network devices to sense and collect data from the world around us, and then share that data across the Internet where it can be processed and utilized for various interesting purposes. (i) Getting warnings on your phone or wearable device when IoT networks detect some physical danger is detected nearby, (ii) Self-parking automobiles, (iii) Automatic ordering of foodstuffs and other home supplies and (iv) Programmed following of exercise habits and other day-to-day personal activity including goal tracking and regular progress reports. IoT data differs from outdated computing. The files can be small in size and frequent in transmission. The numbers of devices or nodules that are connecting to the system are also greater in IoT than in outdated PC computing.

1.1 The Three Cs of IoT

Communication IoT communicates info to people and systems, such as state and health of equipment (e.g. it's on or off, charged, full or empty) and data from sensors that can monitor a person's vital signs. In most cases, we didn't have access to this information before or it was collected manually and infrequently.

Control and Automation In a connected world, a business will have reflectivity into a device's condition. In many cases, a business or consumer will also be able to remotely control a device. A consumer can use IoT to unlock their car or start the washing machine.

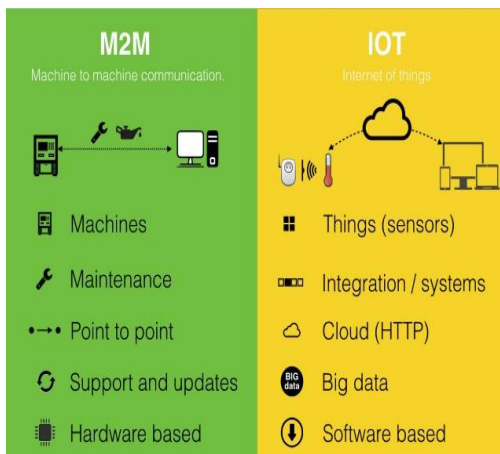


Fig 1: Comparison of M2M with IOT

Cost Savings Many companies will adopt IoT to save money. Measurement provides actual performance data and equipment health, instead of just estimates. Businesses, particularly industrial companies, lose money when equipment fails. With new sensor information, IoT can help a company save money by minimizing equipment failure and allowing the business to perform planned maintenance.

II. WHAT ARE THE ISSUES

2.1 Security

IoT has already revolved into a serious safety concern that has drawn the attention of prominent tech firms and government agencies across the world. The hacking of baby monitors, smart fridges, thermostats, drug infusion pumps, cameras and even the radio in your car are signifying a security nightmare being caused by the future of IoT.

2.2 Connectivity

Linking so many devices will be one of the biggest tasks of the future of IoT. The future of IoT will very much have to depend on decentralizing IoT networks. Part of it can become possible by moving some of the tasks to the edge, such as using mist computing models where smart devices such as IoT centers take charge of mission-critical methods and cloud servers take on data collecting and analytical responsibilities.

2.3 Compatibility and Longevity

Some of these technologies will ultimately become obsolete in the next few years, effectively rendering the devices applying them useless. This is especially important, since in contrast to generic computing devices which have a lifecycle of a few years, IoT appliances (such as smart fridges or TVs) tend to continue in service for much longer, and should be able to function even if their manufacturer goes out of service.

2.4 Standards

Standard for handling unstructured data, arranged data are stored in relational databases and queried through SQL for example. Formless data are stored in different types of NoSQL databases without a standard querying approach.

2.5 Intelligent Analysis & Actions

Artificial intelligence models can be enhanced with large data sets that are more readily available than ever before, thanks to the lower storage. A lack of data or presence of outliers may lead to false positives or false negatives, thus exposing various algorithmic limits. IoT can be divided into 3 categories, based on usage and clients base:

- Customer IoT includes the connected devices such as smart cars, phones, watches, laptops, connected appliances, and entertainment systems.
- Commercial IoT includes things like inventory wheels, device trackers, and connected medical devices..
- Manufacturing IoT covers such things as connected electric meters, waste water systems, flow gauges, pipeline monitors, manufacturing robots, and other types of connected industrial devices and systems.

III. REAL APPLICATIONS OF IOT

3.1 Smart Home

Smart Home has become the radical ladder of success in the residential spaces and it is predicted Smart homes will become as common as smartphones. The cost of owning a house is the biggest expense in a proprietor's life. Smart Home products are promised to save time, energy and money. With Smart home companies like Nest, Ecobee,

3.2 Wearables

Wearable devices are connected with sensors and software which collect data and information about the users. These devices broadly cover fitness, health and entertaining requirements. The pre-requisite from internet of things equipment for wearable applications is to be highly energy efficient or ultra-low power and small sized.

3.3 Connected Cars

A connected car is a vehicle which is able to enhance it's own operation, maintenance as well as comfort of passengers using onboard sensors and internet connectivity.

3.4 Smart Cities

IoT will solve major problems faced by the people living in cities like pollution, traffic crowding and shortage of energy supplies etc. Products like cellular communicu e enabled Smart Belly trash will send alerts to municipal services when a bin needs to be emptied. By connecting sensors and using web applications, citizens can find free available parking slots across the city.

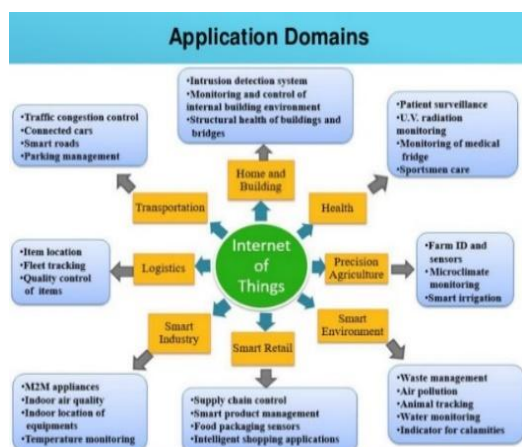


Fig2 :IoT Areas

3.5 IoT in agriculture

Farmers are using animated insights from the data to yield better return on investment. Sensing for soil moisture and nutrients, altering water usage for plant growth and determining custom fertilizer are some simple uses of IoT.

3.6 IoT in Healthcare

The composed data will help in modified analysis of an individual's health and provide tailor made strategies to combat illness.

3.7 IoT in Poultry and Farming

Livestock observing is about animal husbandry and cost saving. Using IoT applications to gather data about the health and well-being of the cattle, farmers knowing early about the sickening animal can pull out and help prevent large number of sick cattle.

IV. CONCLUSION

Most of the essential technical advances needed for it have already been made, and some builders and agencies have already begun applying a small-scale variety of it. Based on my studies and my report of the Internet Of Things (IOT), we can say that this sector is just in the first steps of growth and have a lot of possible development. As we saw it inside, people who are consuming those types of products cut the costs.

V. FUTURE SCOPE

- Door receives you a warm hello message with the reminders.
- Coffee maker makes your favourite latte.
- Lock doesn't want keys rather the auto-lock with fingerprints.
- Fridge alarms to get groceries/warns as, "Hey junky, eat healthy".
- Laundry bag says, "It's time to wash".
- Watch signals you as, "Time to eat/drink water, Time to office/gym".
- Sensor at the garden hums as, "Hey, spray water, it's dry".

REFERENCES

1. Kosmatos, E.A., Tselikas, N.D. and Boucouvalas, A.C. 2011 "Integrating RFIDs and Smart Objects into a Unified Internet of Things Architecture", *Advances in Internet of Things: Scientific Research*, Vol. 1, pp. 5-12.
2. Aggarwal and Lal Das 2012 "RFID Security in the Context of "Internet of Things". First International Conference on Security of Internet of Things, Kerala, 17-19 August.
3. Biddlecombe, E. 2009 "UN Predicts "Internet of Things". Retrieved July 6.
4. Reinhardt, A. 2004 "A Machine-to-Machine Internet of Things.
5. Higgins, K.T. 2015 "Working with the next generation of plant pros. *Food Processing* [Online]. Retrieved July 31.
6. Karimi, and Atkinson, 2015 "What Internet of Things needs to become a reality, *EE Times* July, 19.
7. Gigli and Koo, 2011 "Internet of Things, Services and Applications Categorization. *Advances in Internet of Things*.
8. Sheng, Z., et al, 2013 "A survey on the IETF protocol suite for the Internet of Things: Standards, challenges, and opportunities", *IEEE Wireless Communications*, Vol. 20, No. 6, pp. 91-98.